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## About This Game

Dwarf Tower is a turn-based tactics game of tower building and spellcasting. Each turn you develop your tower by placing blocks, constructing rooms, and play various spells. Your tower can have Libraries (store spells), Crystals (generate mana), Dwarf Dwellings (give you dwarves to repair the tower) and some other rooms. The crucial room is Archmage's Chamber. It's position is hidden from enemy and you must protect it at all costs, or you will lose. Room scheme is very important: the higher you place it, the more powerful it gets. Higher tower gets tremendous advantage over the lower one. But beware of Lightning strike! It can start a fire that will destroy the whole tower in several turns, so keep Dwarf Firefighters ready. Some rooms work much better underground, but there is a risk of flood! The overall goal of the game match is to destroy the enemy's Archmage's Chambers by crushing, burning or flooding it. It's not that simple however, because enemy will do his best to destroy your Archmage at the same time!

The game features single player mode against the computer as well as multiplayer mode. You can challenge your friends right now.

Think of Sea Battle, mixed with some Worms fun, and Faster Than Light room management. Add beautiful pixel-art graphics, animation, and wonderful music from Kevin MacLeod.

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Title: Dwarf Tower  
Genre: Indie, Strategy  
Developer:  
iosoftware  
Publisher:  
Hack The Publisher  
Release Date: 5 May, 2014

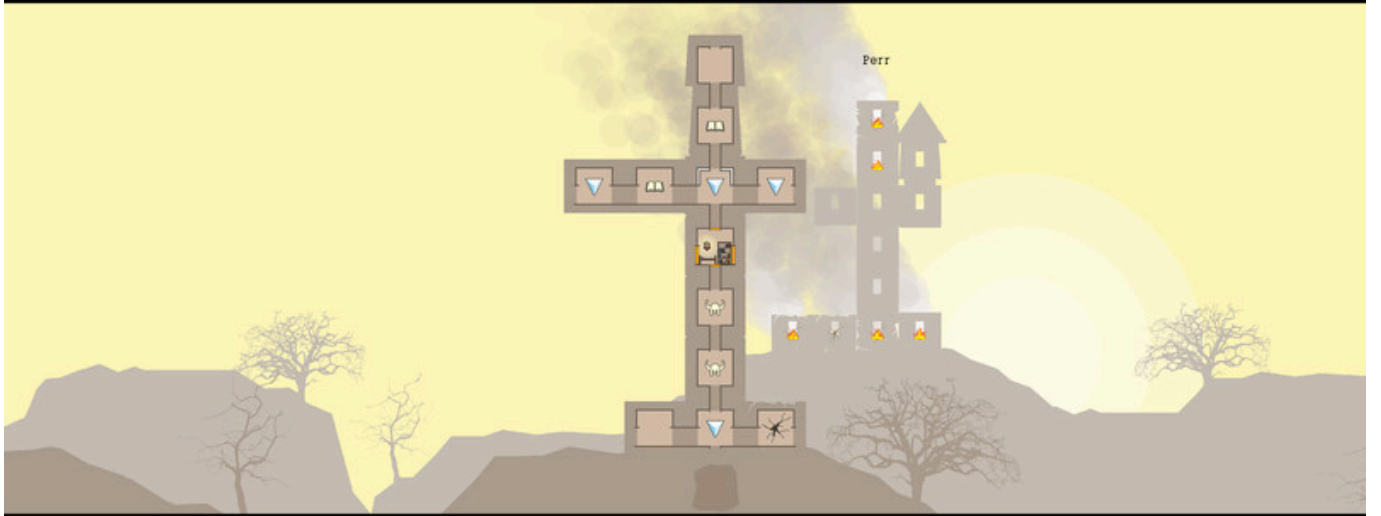
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English,French,Italian,German,Dutch,Polish,Portuguese,Russian,Turkish,Hungarian

### Place




- 1  H-Block
- 2  Fence
- 3  Crystal
- 4  Lightning
- 5  Tunnelers
- 6  Firefighters
- 7  Movers
- 8  Deratizers





**Waiting for the opponent...**

### Place

- 1  Dome
- 2  Levitronus
- 3  Crystal
- 4  Rats 2x
- 5  Pumpers



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dwarf fortress tower cap. giant and dwarf tower of london. dwarf fortress above ground tower. dwarf fortress guard tower. dwarf cannon slayer tower. playmobil dwarf tower. dwarf tower of mirage. dwarf fortress human tower. dwarf fortress making a tower. dwarf fortress execution tower. dwarf fortress underground tower. dwarf tower ios. slayer tower dwarf cannon. dwarf tower steam. pcyes dwarf mid tower. jeracraft dwarf tower. white dwarf silver tower. dwarf tower shield. tiny tower dwarf cypress. dwarf italian cypress tiny tower. dwarf fortress watchtower. dwarf fortress tower cap farm. tiny tower dwarf italian cypress tree. dwarf tower apk. archer tower dwarf fortress. spellforce dwarf tower. dwarf fortress create tower. tiny tower dwarf alberta spruce. dwarf fortress lookout tower. dwarf fortress tower. dwarf fortress adventure mode tower. dwarf fortress build tower. minecraft dwarf tower. dwarf tower review. dwarf tower. dwarf tower defense. dwarf fortress adventure tower. dwarf hamster digging tower. dwarf fortress tower neighbor. silver dwarf tower of god. dwarf alberta spruce tiny tower. dwarf cypress tiny tower. necromancy tower dwarf fortress. dwarf fortress necromancer tower. dwarf fortress tower embark. dwarf fortress make tower. dwarf tower android. tower dwarf fortress. necromancer tower dwarf fortress. dwarf fortress archer tower

Even at \$.99 don't think I would play it again.. After the upgrade to Windows 10 the game happened to work no idea why. The game is fun and the multiplayer is certainly something to look into. Simple to learn, although some of the spells didn't make sense right away.

\*\*\*OLD\*\*\*Would be happy to recommend this game if it were playable. As soon as I launch the game, there is nothing but a black screen. Windowed mode makes it completely disappear. The music plays and thats it.

Help would be greatly appreciated after which I will certainly update my review. \*\*\*OLD\*\*\*. I have enjoyed playing Dwarf Tower It is and interesting game I just wish there was more to it but for the price I bought it and the gift and had some fun with a friend.. Good game with a lot of potential. In future updates it might be nice to see the draw chance percentages, and perhaps even a custom deck mode.

The online feature is a little buggy in that if you are in a single player game, someone can invite you to play, but it will force you out of your current game even if you decline the invitation.. Even though the mechanics are nice, there is next to no depth to the game.

No campaign mode is the main downside of the game.

Also, even though there is an option for multiplayer game, there is no mass of players for that, and the fact that the creator chooses which deck both players will use, gives huge strategic advantage.. this game is so fun my friend bought it to me we haven't stopped playing it since kappa. All this game needs is to have a 4 person mode!

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this is one of the best and most ruski games ever!

huge thanks to the developers and mother russia from the holy israel

the all learn you once fun really s'It .game board virtual a like ve'sort s'It .א'י . זה המשחק הטוב בעולם! קנו את המשחק הזה!  
mechanics. Definitely worth \$0.99. Definitely a fun little game for the price. It's a neat little strategy game you can play a game of anytime. :)

. Fun Game To Play With Friends. I'd pay \$5 for this game.

There's not much to it, its the kind of thing you would probably find on a flash dedicated web page, and while it has multiplayer functionality there wasn't anyone on when I was playing, Sold PVP could make this a \$10 game but as is I still recommend it as a quick, casual, castle wars like game.. I love the music and artistic design, as they are very whimsical.

You play a mad dwarven mage, vexed by another of your kind who has had the audacity to blight your view with her or his tower on the hill just over yonder.

As your towers climb into the sky, you select kit to go into the rooms. This kit is either offensive or defensive in nature, and it will be used in your feud with the other dwarf who has decided to block your view with her or his phallic symbol, thrust erotically into the sky's tender loins. At some point, you begin casting spells, deploying rats and repairing your facility as your feud becomes a fight to the death, ending only when one tower or the other is toppled.

This game might also be read as a paen for two-dimensional urban planning.

Fun little game.. a really awesome game. It looks like a pretty simple and crudely illustrated game ... and it is. But it is also a good amount of fun. Build your tower based upon cards "dealt" to you each turn, cast spells that can be either offensive or defensive, and protect your tower (or dungeon) whilst attempting to destroy your enemy's. The random nature of the cards results in hilariously great, balanced, or woefully awful hands that influence your construction and strategy each game differently; the tutorial could, perhaps, be a bit more in-depth to assist your learning curve, but once you get a handle on it the game moves briskly and has some surprising depth. Single player doesn't appear to have any campaign besides just playing the AI over and over, and it suffers as a result. Multiplayer can be a bit hit-or-miss (mostly miss, unfortunately, but through no fault of the devs) as there aren't a tremendous amount of players online at any given time. With better graphics and a "larger" publisher this game would be much more highly reviewed than it is; as it stands now it is a very good yield of fun for the investment. Recommended.. Dwarf tower is a fun game where you and your opponent build mage towers and attempt to destroy the archmage's chamber of each others towers. To do this you have to store spells and dwarf actions and use them to break the enemy tower or fix your own. I found this game fun and although it is a bit repetitive, it was well worth the \$3.

Basically this game is about locking yourself in your room and forcing librarians and dwarves to do your bidding. Oh yeah, and also...

FLOODS, EARTHQUAKES, LASERS, SHOVELS, RATS, AND FIRE!!!!!!!!!!!!!! The other mages don't stand a chance.. I bought a bundle because this was in it, so i was hoping this would be worthwhile. Dwarf Tower isn't a bad game, but it's one of those indie games where developers don't want to bother with proper single player and you just have to hope there are other people interested in multiplayer. This game doesn't seem to be dead, so there's that.

However, i wouldn't recommend it. Aside from lacking a non-redundant singleplayer component, the core gameplay is flawed. There's very little strategy involved, you mostly just have to hope to get the right cards (like the tabletop game Saboteur). You can spend many turns waiting for an attack card or a solution to an enemy attack (fire/flood). There's no way to influence this aside from the alchemist lab, which is rare and explodes randomly for some reason.

Aside from that, deckbuilding is done through some cryptic system that requires you to know the game quite well. I love deckbuilding but you have to give people some indication of what they're doing. This could have been a fun game where you start as an apprentice, fight enemies and earn new cards over time. Instead, it's a half-finished game dominated by luck.

## 1.2 Major Update:

Here is the next big update for you, Dwarf Tower lovers!

What we've got?

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- Steam Multiplayer; you can now play with your friends right on Steam!
  - Fire spell is now targeted
  - Disturbance spell is now targeted (if there was a Crystal it explodes)
  - Flood spell power is reduced to 1 block of water
  - Rain now has a chance to put out a fire
  - New Observatory room
  - New Anti-Eye spell
  - Deck Editor for real geeks. You can even play with your friends using customized rules!
  - A lot of other improvements and tweaks. The game just got better!

What to expect in the next update? Some underworld fun. What hides beneath your tower?  
Want more? How about a campaign mode? Stay tuned. Thanks for all your support!. **Trading cards!**  
Looks like we forgot to release trading cards with the game. Now this has been fixed!

Drop rate is fairly fast, enjoy!. **New Game Released - Royal Bounty HD:**

We've just released a new game - a mix of heroes of might and magic, king's bounty, with a huge map, lots of quests, one hero, and a storyline to reveal.

Pixels, old school hardcore, and hours of fun. If you're into that sort of things, drop by and take a look:

<http://store.steampowered.com/app/337210/>. **Dwarf Tower 2 Ideas:**

How do you see Dwarf Tower 2?

We know that you (like ourselves) sometime play a game or two of Dwarf Tower. This game was planned as a small project but suddenly received the wide audience support. You love it, we love it. That's why we are working on a sequel (obviously, Dwarf Tower 2).

What would you like to see in Dwarf Tower 2? More sophisticated multiplayer? Tournaments, clans and ranks? More cards, more spells?

Or an enthralling singleplayer mode? How should it work?

Or something totally different?

Tell us. Be as verbose as you can. We are dying to hear from you. You can reach us via Steam (iosoftware) or just email us: [palmkingdoms@gmail.com](mailto:palmkingdoms@gmail.com). The best authors will be rewarded with Steam keys for our games!

**. v. 1.4.1 Critical Bugfix Released:**

Terrribly sorry about the problems with online mode connectivity in v.1.4. It should be all fixed now, and you should be able to properly enjoy playing Dwarf Tower with your Steam friends.

The tradeoff is - the online mode is now only between Steam versions of the game. We'll be trying to make it intercompatible with Android and iOS in the future, but for now that's the most reliable and stable way of delivering you the best gameplay we can!

Inviting players to join game (from the friend list / steam overlay) should also be working properly now!. **Dwarf Tower 1.4 Released:**

Dwarf Tower 1.4 is now available in Steam!



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Also in:

mac app store: <https://itunes.apple.com/app/dwarf-tower/id834362804?ct=14release>

humble store: <http://www.palmkingdoms.com/en/dt.html>

google play: [https://play.google.com/store/apps/details?id=com.palmheroes.dwarftower&referrer=utm\\_source%3D14release](https://play.google.com/store/apps/details?id=com.palmheroes.dwarftower&referrer=utm_source%3D14release)

ios app store: <https://itunes.apple.com/app/apple-store/id867438565?mt=8>

Totally cross-platform multiplayer!

Besides, we have improved the gameplay significantly:

- A new Alchemy Lab room allow to change spells. Beware though, it can explode if used frequently!
- Random terrain generator
- More spells on later turns
- You can target Fireball
- You can target Rats
- Armor helps against Landslide
- When placing or moving blocks or rooms you can now read the floor and the room power

What next? We are working on the next version of Dwarf Tower. Here is the feature list:

- A strategic map mode. Manage multiple towers and resources across them.
- More than 2 players combat + Observer mode
- Improved AI

Stay tuned. Please subscribe to our newsletter:

<http://palmkingdoms.com/signup>

**Dwarven Skykeep:**

Wanna see some Dwarves in Towers?

We are pleased to announce the Dwarf Tower sequel **Dwarven Skykeep**! If you like Dwarf Tower, you'll certainly love this!



Please follow us on social networks to follow the development (see the end of the post)!

It's a tactical game, devoted to tower building and spellcasting. You are going to receive a real magical Tower inhabited by Dwarves under your command.

Each day you can build blocks, place rooms and play spells. And you will spend nights repelling Goblin invasions.

The tower has Libraries (which store spells), Crystals (generate mana), Breweries (if you ever run out of Beer, Dwarves will get

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upset and leave) and many other rooms.

Room positioning is extremely important. You need to avoid landslides, prevent floods and keep Library away from fire. And last but not least: fight Mushrooms tirelessly!

There are no wrong decisions in the game. Try different tactics. Nothing can prevent you from putting everything upside down. Build a well-defended underground bunker, a graceful tower or even a flying fortress.

Subscribe to follow the news. There will be a lot of cool pixel art!  
To be released in 2019 for PC/Mac!

Facebook: <https://www.facebook.com/DwarvenSkykeep/>

Twitter: <https://twitter.com/DSkykeep>

VK: <https://vk.com/dwarvenskykeep>

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